

### AMENDMENTS TO THE CLAIMS

1. – 20. (Cancelled)

21. (Currently Amended) A method of analyzing a multimedia data object that is adapted for rendering on an electronic device, the method comprising:

identifying a transmission rate;

prior to transmission of the multimedia data object to a receiving device targeted to display the multimedia data object, determining a buffer time based upon the transmission rate and at least one characteristic of the multimedia data object; and

indicating the buffer time.

22. (Original) The method of Claim 21, wherein the characteristic includes a presentation requirement of multimedia data object.

23. (Original) The method of Claim 21, additionally comprising transmitting the buffer time from a server computer to a client computer.

24. (Currently Amended) A method of analyzing a multimedia data object that is adapted for rendering on an electronic device, the method comprising:

identifying a transmission rate;

determining a buffer time based upon the transmission rate and at least one characteristic of the multimedia data object; ~~and~~

indicating the determined buffer time; and

transmitting the indicated buffer size from a server computer to a client computer.

25. (Original) The method of Claim 21, wherein the characteristic includes a presentation requirement of multimedia data object.

26. (Cancelled)

27. (Original) An electronic device, comprising:

a data object;

a display; and

a component configured to analyze the data object and display a buffer size or time that is used for buffering data on another electronic device.

28. (Original) The electronic device of Claim 27, wherein the component displays a consumption graph on the display.

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29. (Original) The electronic device of Claim of Claim 28, wherein the electronic device modifies the consumption graph based upon a provided transmission rate.

30. – 33. (Cancelled)

34. (Original) A screen display, comprising:

an area for displaying data consumption characteristics of a multi-media object having non-uniform consumption characteristics; and

an area for displaying a buffer time for transmitting the multi-media object.

35. (Original) The screen display of Claim 34, wherein the buffer time indicates a duration of time that must pass in which an electronic device receives portions of the multi-media data object at a target transmission rate before the multi-media object is presented to a user.

36. (Original) The screen display of Claim 30, wherein the screen display is displayed by an electronic device.